

ODLAR YURDU UNIVERSITY

2024/2025 Academic Year

CURRICULUM SCHEDULE

Specialty: 050306 – Design (by fields)					
№	Subject Name	Semester	Credit	Classroom Workload	Hours
1.	History of Azerbaijan	1	5	3	30/15
2.	Business and Academic Communication in a Foreign Language - 1	1	5	4	/60
3.	Business and Academic Communication in the Azerbaijani Language	1	4	3	/45
4.	Elective Subject:	1	3	3	15/30
	- Fundamentals of Construction				
	- Design and Advertising Technologies				
5.	Painting - 1	1	4	3	15/30

6.	Drawing - 1	1	4	3	15/30
7.	Fundamentals of Design - 1	1	5	3	15/30
	Total		30 Credits	22	
8.	Fundamentals of Design - 2	2	5	3	/45
9.	Business and Academic Communication in a Foreign Language - 2	2	5	4	/60
10.	Drawing - 2	2	6	5	/75
11.	Painting - 2	2	4	4	/60
12.	Civil Defense	2	3	2	30/
13.	Elective Subject:	2	7	4	15/45
	- Typography (Font)				
	- Fundamentals of Architecture				
	- Art Practice				
	- Creative Design				

	Total		30 Credits	22	
14.	History of Design	3	5	4	45/15
15.	Business and Academic Communication in a Foreign Language - 3	3	5	4	/60
16.	Introduction to Multiculturalism	3	3	2	15/15
17.	Drawing - 3	3	5	4	/60
18.	Painting - 3	3	5	4	/60
19.	Elective Subject:	3	7	4	30/30
	- Descriptive Geometry and Technical Drawing				
	- Resistance of Materials				
	- Psychology of Creativity				
	- Ethics and Aesthetics				
	Total		30 Credits	22	

20.	Elective Subject:	4	3	3	/45
	- Business English				
	- Constitution of the Republic of Azerbaijan and Fundamentals of Law				
21.	Drawing - 4	4	5	3	/45
22.	Painting - 4	4	5	3	/45
23.	Perspective	4	6	4	/60
24.	Elective Subject:	4	5	3	15/30
	- Plastic Anatomy				
	- History of Art				
25.	Elective Subject:	4	3	3	30/15
	- Technical Aesthetics				
	- Artistic Material Science				
26.	Elective Subject:	4	3	3	30/15

	- Information Technologies for the Specialty				
	- Information Management				
	Total		30 Credits	22	
For Graphic Design					
27.	Project Graphics and Color Composition	5	7	5	15/60
28.	Mockup Production (Model Making)	5	7	5	15/60
29.	Ergonomics	5	5	4	30/30
30.	Graphic Design - 1	5	7	5	15/60
31.	Graphic Language and Visual Culture	5	4	3	15/30
	Total		30 Credits	22	
32.	Graphic Design - 2	6	7	5	15/60

33.	Polygraphy Design - 1	6	5	3	15/30
34.	Applied Graphics	6	6	5	30/45
35.	Material Technique and Technology	6	6	5	30/45
36.	Informatics and Computer Graphics (2D and 3D)	6	6	4	15/45
	Total		30 Credits	22	
37.	Portfolio (Preparation for Diploma Presentation)	7	5	4	/60
38.	Graphic Design - 3	7	5	4	15/45
39.	Visual Communications	7	6	4	15/45
40.	Polygraphy Design - 2	7	4	3	15/30
41.	Photographics	7	5	3	15/30
42.	Multimedia and Web Design	7	5	4	15/45
	Total		30 Credits	22	

For Interior Design					
43.	Project Graphics and Color Composition	5	7	5	15/60
44.	Mockup Production (Model Making)	5	7	5	15/60
45.	Ergonomics	5	5	3	15/30
46.	Design Project - 1	5	6	5	15/60
47.	Light and Color	5	5	4	15/45
	Total		30 Credits	22	
48.	Design Project - 2	6	8	6	15/75
49.	Fundamentals of Architectural Structures - 1	6	4	3	15/30
50.	Decorative Applied Art	6	6	4	15/45
51.	Material Technique and Technology	6	6	5	30/45

52.	Informatics and Computer Graphics (2D and 3D)	6	6	4	15/45
	Total		30 Credits	22	
53.	Portfolio (Preparation for Diploma Presentation)	7	5	4	/60
54.	Design of Interior Equipment	7	6	4	15/45
55.	Decoration Materials in Interior Design	7	6	4	15/45
56.	Fundamentals of Architectural Structures - 2	7	3	3	15/30
57.	Phytodesign (Landscape Design in Interior)	7	5	4	15/45
58.	Engineering Systems and Equipment	7	5	3	15/30
	Total		30 Credits	22	
59.	Internship	8	21		
60.	Graduation Thesis	8	9		

	Total		30 Credits		
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